

2015 CNY Woodsball Open Series 1 and 2

Official Rules

TEAM SET-UPS:

Each team is made up of 3 players randomly pulled from a hat of paid players. First 3 players picked make the first team, second set of 3 players picked makes up second team, etc, until all paid players are picked.

NUMBER OF GAMES PLAYED:

This will be decided on the day of each tournament and how many teams there are paid.

FORMAT:

3-man, on two separate fields, old school ball, no flags, destroy other team with 5-minutes.

BPS 10.5 max, Semi-Auto only! No ramp, burst, full auto, or response modes!

Guns touch starting area prior to start, 10 second count down to go time.

5-minute games.

TO WIN:

1. Eliminate all opposing team players within 5 minute time period
2. Have more players alive than the opposing team when time ends.

TO TIE:

1. Have same number of live players as opposing team at time end.

TO LOSE:

1. All team players eliminated before time ends.
2. Have less players alive at time end than the opposing team.

POINTS:

Win = 2 Points

Lose = 0 Point

TIE = each team receives 1 point

PENALTIES:

Any Penalty infractions during game play result in 1 for 1 player removal.

PLAYOFFS:

Top number of teams go to playoffs in double elimination format to decide victor. Top seed will get first round bye. Number of payoff teams will depend on number teams at tournament start. Cash prizes for 1-3rd place only. If teams tie for playoff spots, one game played between tied teams to decide who goes on.

2015 SERIES RULES:

Wherever your team places, whether 1st, 8th, or whatever, will be assigned a point value at tournament end. Each player on that team attains that point value for themselves for the series champion competition. For both series', each player depending on where the team places will have a total number of points to be in the running for the 2015 CNY Woodsball Open Series Champion. Point ties for 1st place will be broken in a 1v1 match-up. If more than two player's tie, single elimination round robin will break ties. Grand Champion receives grand prize and name on plaque that will stay at Check Six Paintball.

POINTS FOR SERIES:

1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	11th	12th	13th	14th	15th
100	95	90	85	80	75	70	65	60	55	50	40	30	20	10